

Here are the steps and rules of hopscotch that children should know before they start playing the game.

1. Once you have drawn the hopscotch squares, hand each child their marker.
2. The first child to play throws the marker into the first square, ensuring it lands within the square, not touching the lines.
3. The child now hops directly to the second square, skipping the first square they threw in the marker.
4. They then continue to hop through the rest of the squares from 1 to 8, following the numbered sequence. Single squares should be hopped on, and double squares or side squares should be jumped into with one foot landing in each square.
5. On reaching the last square, the player hops and turns around. They then continue to hop back through the hopscotch squares in the reverse order.
6. The player pauses on reaching the square preceding the one where their marker is. This will be the second square if the child has thrown his/her marker in the first square.
7. The child then bends over and picks up the marker in the first square, while still in the second, and hops out, again skipping the first square.
8. With square one conquered, the child can now attempt to conquer square two by following the same steps, and the game goes on.

A player forfeits their turn under the following circumstances if they:

- Fail to hop throughout the game with the same foot.
- Step on the boundary lines of the hopscotch squares while moving from one square to the next.
- Throw the marker outside the square that they are playing for.
- Forget to skip the square that they have thrown the marker in.